

# PS Complexity of Polynomial-Time Problems

<https://www.cosy.sbg.ac.at/~sk/courses/polycomp/>

Exercise sheet 4

Due: Sunday, December 18, 2017

Total points : 40

Prove all your claims!

**Exercise 1** (10 points) Let  $A$  and  $B$  be two  $n \times n$  matrices with integer entries in  $\{-M, -M+1, \dots, M-1, M\}$ . Show that the min-plus matrix product of  $A$  and  $B$  can be computed in time  $O(M^2 \cdot n^\omega)$ . Here  $\omega$  is the exponent of matrix multiplication.

*Remark:* This problem can actually be solved in time  $(M \cdot n^\omega \cdot \text{poly}(\log M, \log n))$ .

**Exercise 2** (10 points) In the  $k$ -**Clique** problem, we are given an unweighted undirected graph  $G$  and are asked to decide if  $G$  contains a  $k$ -clique (i.e., a set of  $k$  vertices which are pairwise adjacent). Show that if  $k$  is divisible by 3, then  $k$ -**Clique** can be solved in time  $O(n^{\frac{\omega k}{3}})$ .

*Hint:* Reduce the problem to detecting a triangle in a graph with  $O(n^{\frac{k}{3}})$  vertices.

*Remark:* This is the best running time known for this problem.

**Exercise 3** (10 points)

In the **Zero-Weight 3-Star** problem, we are given a weighted 4-partite graph  $G = (V_1 \cup V_2 \cup V_3 \cup V_4, E)$ , where  $|V_1| = |V_2| = |V_3| = |V_4| = n$ , and are asked to decide whether there are  $v_1 \in V_1, v_2 \in V_2, v_3 \in V_3$ , and  $v_4 \in V_4$  such that  $w(v_1, v_2) + w(v_1, v_3) + w(v_1, v_4) = 0$ .

Show that **Zero-Weight 3-Star** has an algorithm with running time  $O(n^{3-\epsilon})$  (for some  $\epsilon > 0$ ) if and only if there is an algorithm with running time  $O(n^{3-\delta})$  (for some  $\delta > 0$ ) that decides if at least one of  $n$  given **3SUM** instances has a solution.

**Exercise 4** (10 points)

In the **Segment Visibility** problem, we are given a set  $S$  of  $n$  line segments in the plane and two distinguished line segments  $a$  and  $b$ , and are asked to decide whether there are points  $p$  on  $a$  and  $q$  on  $b$  such that the line through the points  $p$  and  $q$  does not intersect any line segment in  $S$  (i.e., we want to check whether  $a$  is “visible” from  $b$ ).

Show that if **Segment Visibility** can be solved in time  $O(n^{2-\epsilon})$  for some  $\epsilon > 0$ , then **3SUM** can be solved in time  $O(n^{2-\delta})$  for some  $\delta > 0$ .