Neural Network	Convolutional Network	One Shot Learning	Triplet Loss	Face Net

Siamese Network and Triplet Loss

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Neural Network

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Neural Network

- Neural networks are a set of algorithms, that are designed to recognize patterns.
- The patterns they recognize are numerical, contained in vectors into which all the real-life data must be translated.
- They are composed of several layers, which in turn are composed out of several nodes.

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Structure



Schematic of Rosenblatt's perceptron.

- The neural network receives the input data in the first so-called input layer. The data is then processed in the subsequent hidden layers until the final result is received in the output layer.
- Each specific node acts as a function to process the received data, before it sends the data to the next node to be processed.

https://sebastianraschka.com/Articles/2015_singlelayer_neurons.html

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Convolutional Network

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Convolution	al Network			

- Several drawbacks to traditional neural networks (multilayer perceptron or MLP)
- Since we use one perceptron for each input, the amount of weights quickly becomes unimaginably large
- Another problem is that the MLP will react differently to an input and its shifted version

As a result one will want to use a different kind of network for image processing

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Convolutional Network



- Convolutional Networks are the best choice for image processing since they are translation invariant and each pixel position and neighborhood has semantic meaning
- This influence of nearby pixels is mainly done through the use of a filter, that we move across the picture from the top left to bottom right

https://towardsdatascience.com/simple-introduction-to-convolutional-neural-networks-cdf8d3077bac

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- As result we significantly reduce the number of weights the neural network must learn in comparison to a MLP
- The change in location for the key features also doesn't throw the network off
- The specific filters for different features also get continuously updated through the training process, so the chance of two features having the same filter is extremely low



https://towardsdatascience.com/simple-introduction-to-convolutional-neural-networks-cdf8d3077bac

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- After the filters have passed through the image a feature map is created, each corresponding to the results of a filter
- In turn these feature maps can be used as input for the next convolutional layer again
- Another option would be to create a pooling layer, where the "best" feature maps are pooled together to be used as the next input



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Padding



- Since we apply the filters through convolutions the output would obviously be downsized compared to the input - to prevent this one can use padding
- Padding is usually used to retain the size of the input in the feature maps or at least keep them from being too small in very deep networks

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One Shot Learning

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One Shot Learning

- One shot learning is the technique of learning representations from a single image.
- In the case of face verification, a model or system may only have one example of a persons face on record and must correctly verify new photos of that person, perhaps each day.
- Therefore, face recognition is a common example of an one-shot learning task.

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One Shot Learning







- Since there isn't enough data to build a CNN, one could build a similarity function that compares the images on the right with all images on the left
- The similarity function will return a value and if that value is lesser than or equal to a threshold value the images are similar, else they are not



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Siamese Network

Siamese network

In Siamese networks, we take an input image of a person and find out the encodings of that image, then, we take the same network without performing any updates on weights or biases and input an image of a different person and again predict it's encodings.

Now, we compare these two encodings to check whether there is a similarity between the two images

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Siamese Network



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- The network gets trained by taking an anchor image and comparing it with a positive and a negative sample
- The similarity between the anchor and positive sample must be high
- The similarity between the anchor and the negative sample must be low



Anchor



Positive



Negative

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https://omoindrot.github.io/assets/triplet_loss/triplet_loss.png

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Requirements of the Loss Function

- distance(A,P) < distance(A,N)</p>
- distance(A,P) distance(A,N) < 0</p>
- In order to avoid trivial solutions we will add a margin

Triplet Loss Function

$$L = max(d(a, p) - d(a, n) + margin, 0)$$

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FaceNet: A Unified Embedding for Face Recognition and Clustering, 2015.

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Triplet Loss Code

import tensorflow as tf

```
1
  def triplet loss(y true, y pred, N=3):
     anchor output = tf.convert to tensor(y \text{ pred}[:,0:N])
2
3
     positive output = tf.convert to tensor(y pred[:,N:N*2])
     negative output = tf.convert to tensor(v pred[: N*2:N*31)
4
5
6
    d pos = tf.reduce sum(tf.square(tf.subtract(anchor output, positive output)), 1)
7
    d neg = tf.reduce sum(tf.square(tf.subtract(anchor output, negative output)). 1)
8
9
10
    loss = tf.maximum(0., 0.5 + d pos - d neg)
11
    loss = tf.reduce mean(loss)
    return loss
12
```

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Face Net

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Face Net

- FaceNet is a face recognition system that was described by Florian Schroff, et al. at Google in their 2015 paper titled "FaceNet: A Unified Embedding for Face Recognition and Clustering."
- It is a system that, given a picture of a face, will extract high-quality features from the face and predict a 128 element vector representation these features, called a face embedding.

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Labelled Faces in the Wild

- Labeled Faces in the Wild (LFW) is a database of face photographs designed for studying the problem of unconstrained face recognition.
- This database was created and maintained by researchers at the University of Massachusetts, Amherst.
- 13,233 images of 5,749 people were detected and centered by the Viola Jones face detector and collected from the web.
- 1,680 of the people pictured have two or more distinct photos in the dataset.

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Positive Pairs in LFW

Labeled Faces in the Wild



Abel_Pacheco



Dick_Vermeil



Hamzah_Haz



Kristin_Davis



Akhmed Zakayev



Bill_Frist



Candice_Bergen



George_Galloway



Jessica_Lange



Nursultan_Nazarbayev



Elinor_Caplan



Isaiah_Washington



Laurent_Jalabert



Jacques_Rogge



Martin_Sheen



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Face Verification on Labeled Faces in the Wild

METHOD	ACCURACY	PAPER TITLE	YEAR
ArcFace + MS1MV2 + R100,	99.83%	ArcFace: Additive Angular Margin Loss for Deep Face Recognition	2018
CosFace	99.73%	CosFace: Large Margin Cosine Loss for Deep Face Recognition	2018
FaceNet	99.63%	FaceNet: A Unified Embedding for Face Recognition and Clustering	2015
Ring loss	99.52%	Ring loss: Convex Feature Normalization for Face Recognition	2018
DeepId2+	99.47%	Deeply learned face representations are sparse, selective, and robust	2014
SphereFace	99.42%	SphereFace: Deep Hypersphere Embedding for Face Recognition	2017
	METHOD ArcFace + MS1MV2 + R100, CosFace FaceNet Ring loss DeepId2+ SphereFace	METHOD ACCURACY ArcFace + MS1MV2 + R100, 99.83% CosFace 99.73% FaceNet 99.63% Ring loss 99.52% DeepId2+ 99.42%	METHODACCURACYPARER TITLEArcFace + MS1MV2 + R100,99.83%ArcFace: Additive Angular Margin Loss for Deep Face RecognitionCosFace99.73%CosFace: Large Margin Cosine Loss for Deep Face RecognitionFaceNet99.63%FaceNet: A Unified Embedding for Face Recognition and ClusteringRing Ioss99.52%Ring Joss: Convex Feature Normalization for Face RecognitionDeepId2+99.47%Deeply Learned face representations are sparse, selective, and robustSphereFace99.42%SphereFace: Deep Hypersphere Embedding for Face

https://paperswithcode.com/sota/face-verification-on-labeled-faces-in-the

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Sources

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