

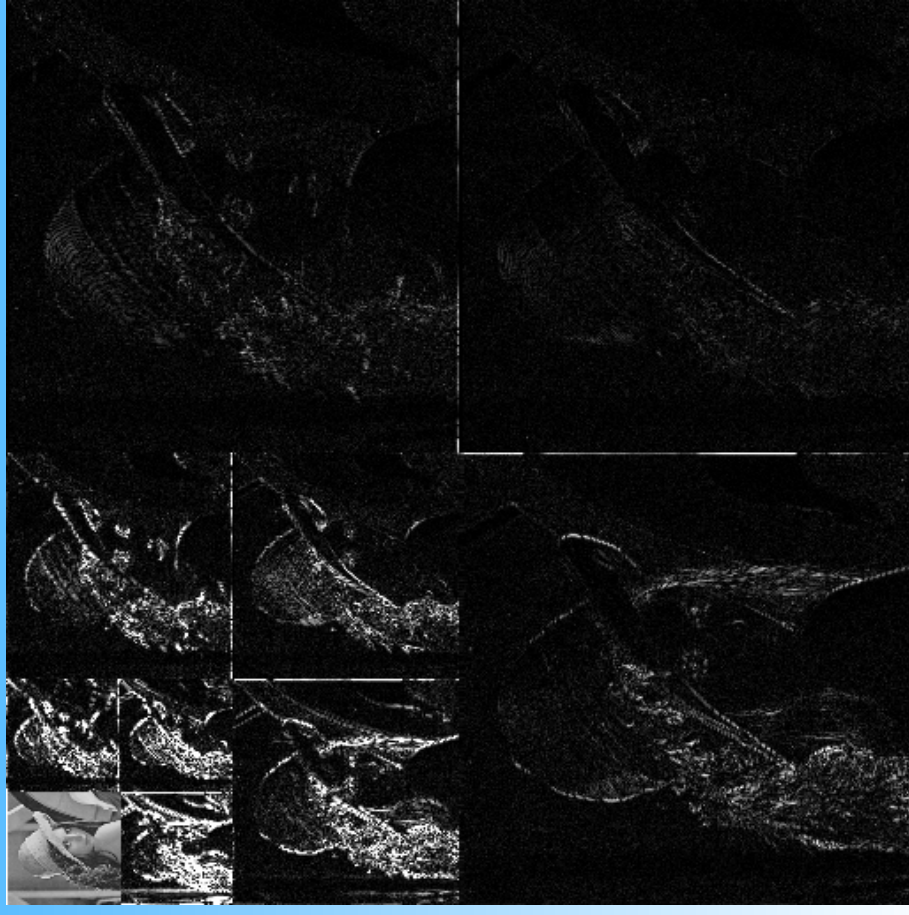
Wavelet Domain Watermarking

Peter Meerwald, pmeerw@cosy.sbg.ac.at

Wavelet Transform Domain
Embedding Strategies
JPEG2000 and Watermarking
Possible Application

Wavelet Decomposition

- ⇨ Successive low-pass / high-pass filtering steps
- ⇨ Approximation image (low frequency comp.)
- ⇨ detail subbands (sparse high frequency comp.)
- ⇨ Multi-resolution representation



Wavelet Advantages

- ⇒ Robustness [Cox]
 - allows to mark significant image components
- ⇒ advantages due to transform structure
 - space–frequency localization
 - multi–resolution representation
 - adaptivity [transform structure, filters, HVS]
- ⇒ efficient implementation, object coding
- ⇒ compatibility with JPEG2000 standard

Classification of Embedding Schemes

- ⇒ decomposition strategy
 - number of levels, adaptivity, packet basis
- ⇒ coefficient selection
 - approximation image or detail subbands?
- ⇒ blind / non-blind detection, avail. of original image
- ⇒ embedding and extraction method
 - additive or quantization strategy
- ⇒ HVS modelling
 - implicit or explicit

Additive Watermark Embedding

$$\text{embedding} \quad f(m,n)' = f(m,n) + a \cdot |f(m,n)| \cdot w_i$$

non-blind case

$$\text{extraction} \quad \bar{w}_i = \frac{\bar{f}(m,n) - f(m,n)}{a \cdot |f|}$$

blind case

$$\text{detection} \quad d = \frac{1}{M} \cdot \sum^M f(m,n)' \cdot w_i$$

$$\text{normalized correlation} \quad c = \frac{\sum \bar{w}_i \cdot w_i}{\sqrt{\sum w_i^2 \cdot \sum \bar{w}_i^2}}$$

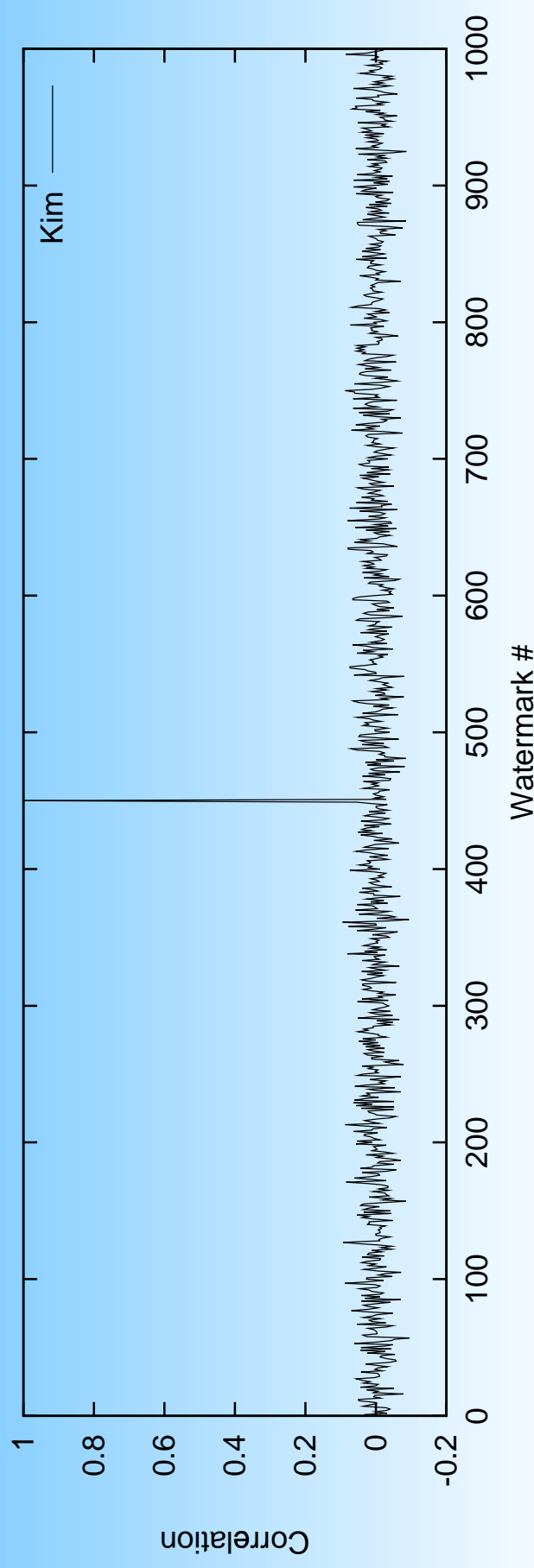
$$\text{detection threshold} \quad t = \frac{a}{3 \cdot M} \cdot \sum^M |f(m,n)|$$

$$c \gg 0?$$

$$d \gg t?$$

Watermark Detection

trying to detect 1000 random watermarks,
watermark #450 was embedded



Quantization Watermark Embedding

embedding function

$$s(x;m) = Q(x + d(m), \Delta) - d(m)$$

x host vector

m message

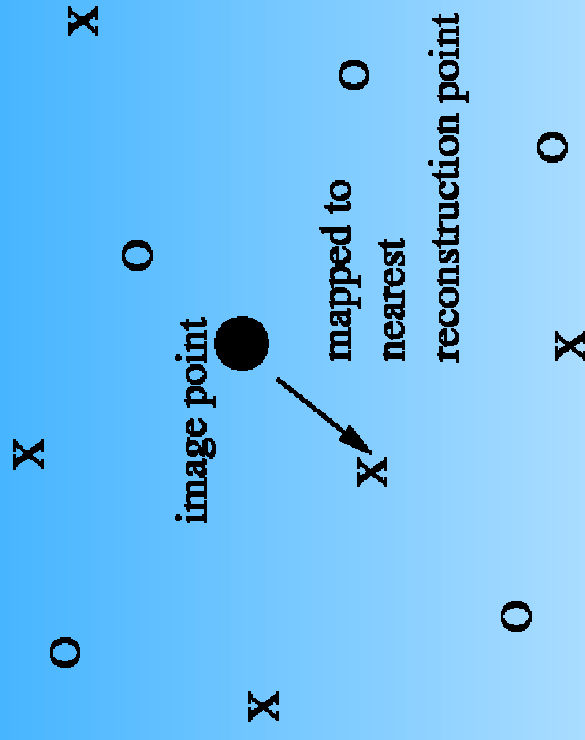
$d(\cdot)$ dither vector

$Q(\cdot)$ quantization function

Δ quantization step size

detection function

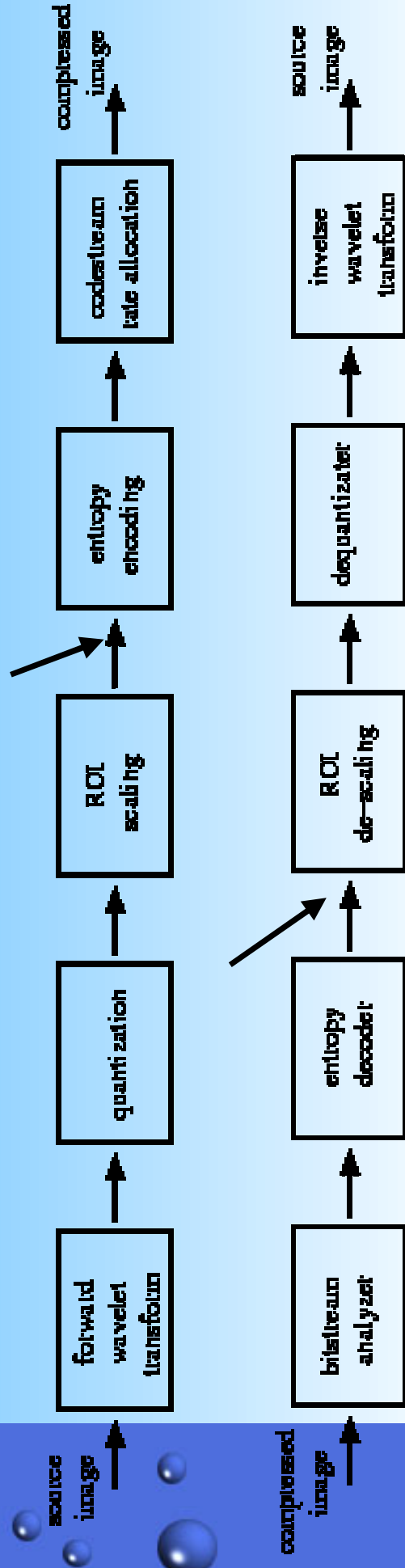
$$m = \arg_m \min (|y - s(y; m)|)$$



simple scalar quantization,
binary message

JPEG2000 Coding

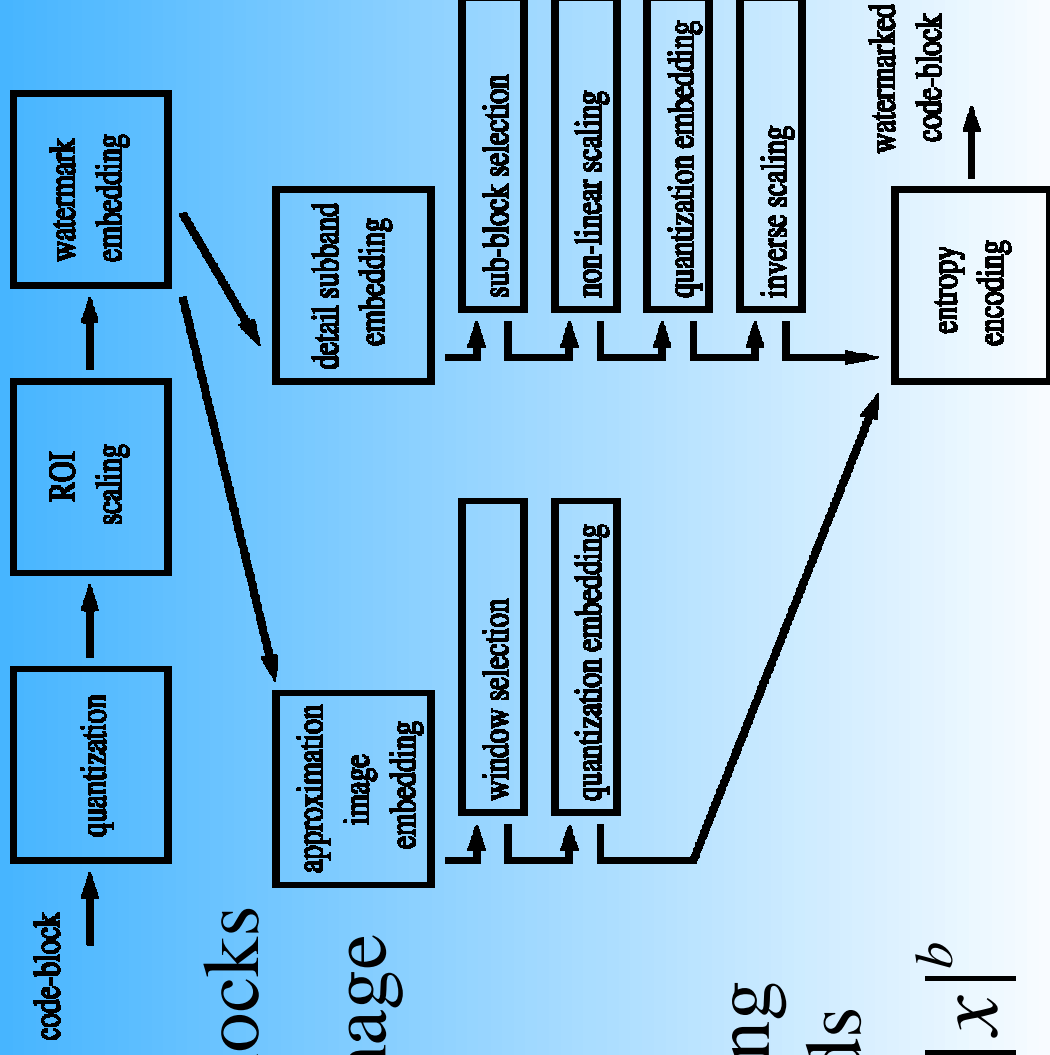
JPEG2000 is upcoming ISO standard to supplement JPEG based on Wavelet transform, inherent progressive image transmission many new features, independent processing of code-blocks sophisticated rate/distortion allocation (EBCOT)



Advantages & Constraints

- ⇒ on-the-fly watermark embedding during image coding / decoding – integration with JPEG2000
- ⇒ no extra DWT computation
- ⇒ allows ROI and scalable watermarking
- ⇒ only local information – ‘scope’ is one code-block, makes perceptual model computation harder

JPEG2000 Watermark Embedding



Distinguish code-blocks

⇒ approximation image

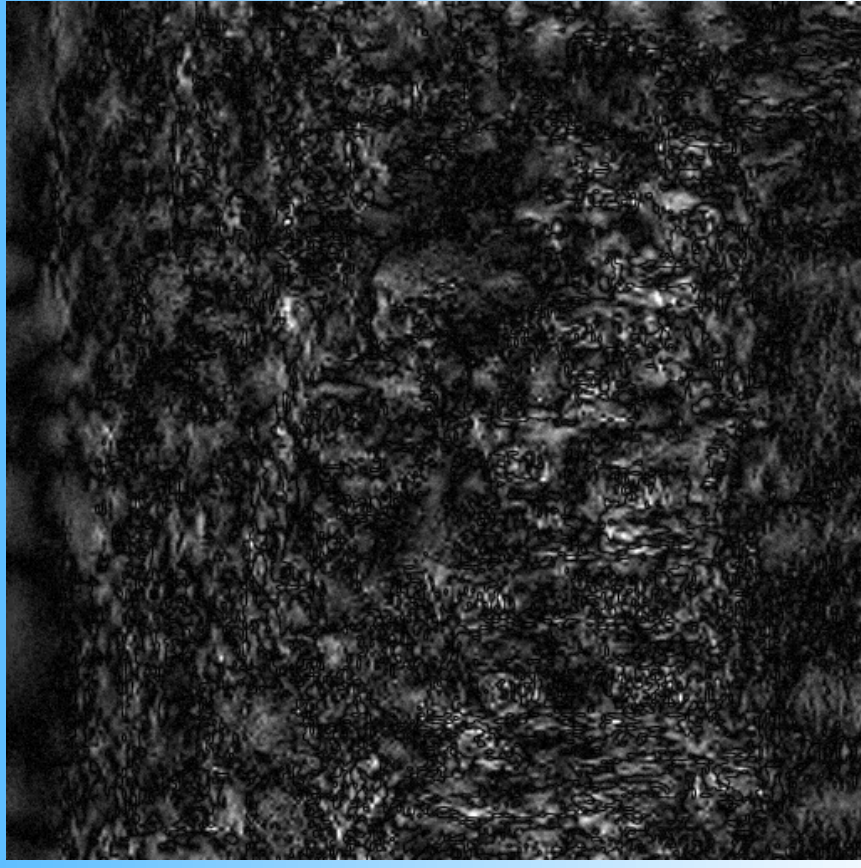
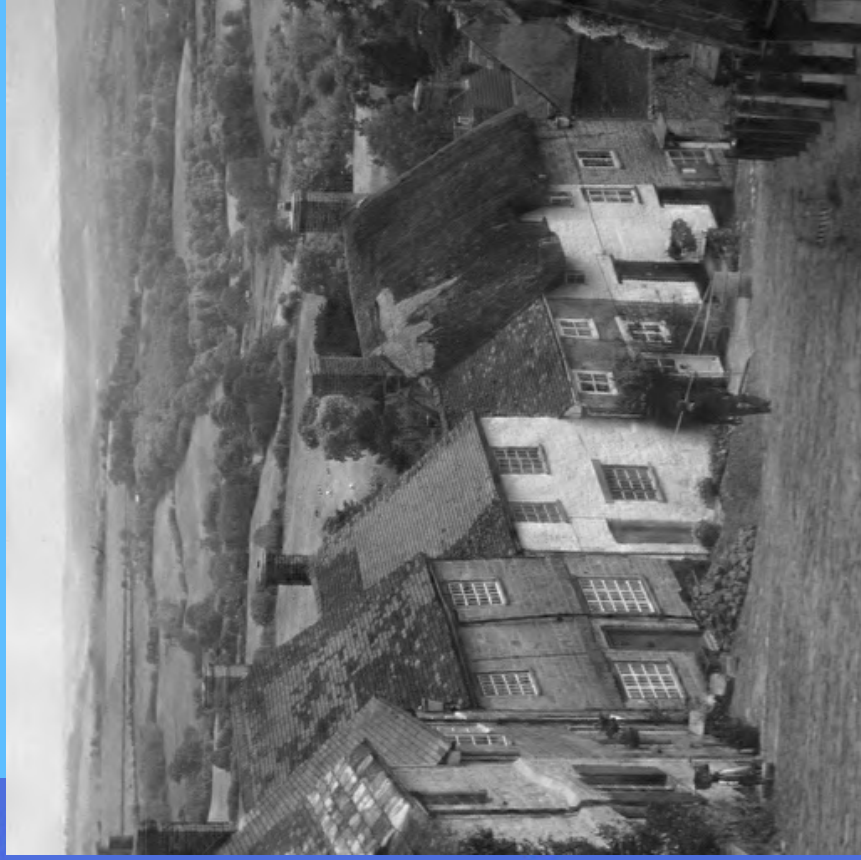
⇒ detail subbands

use non-linear scaling
for detail subbands

$$f(x) = \text{sign}(x) \cdot |x|^b$$

Results: Watermarked Goldhill

capacity 383 bits, PSNR 32.09 dB



Robustness to JPEG Compression

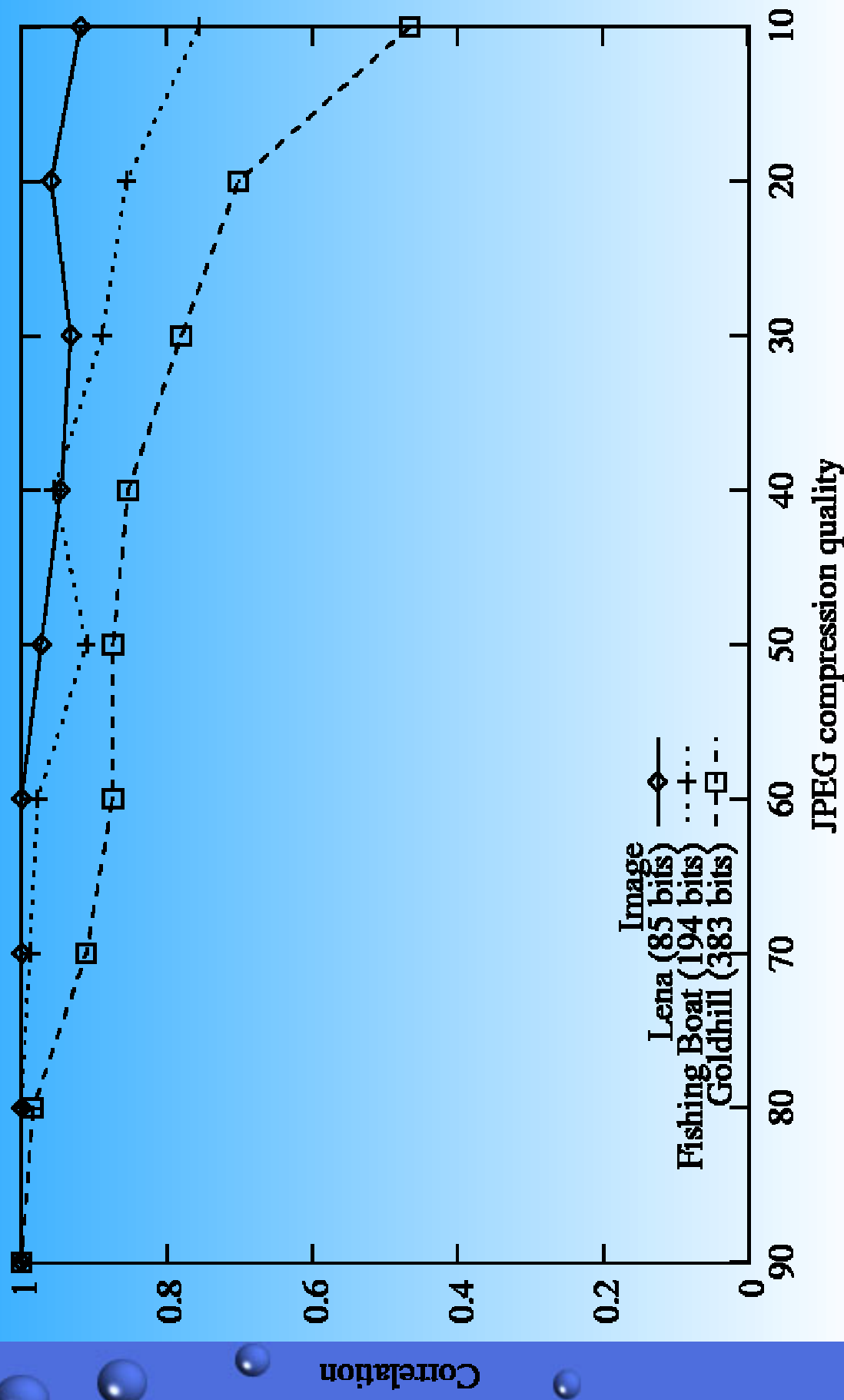


Image Authentication

watermarked and manipulated image



Tamper Detection

difference image and detected manipulation (after
default JPEG compression)

