

Secure Computing Environments

Memory, Compiler and Virtual Machines

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Christian Kawalar,
Daniel Schlager

30.01.2015

1 Introduction

2 Memory Protection

- Problem
- OpenBSD's ASLR and W^X

3 Compiler Options

- Stack Smashing Protection

4 Virtual Machines

- Overview of Virtual Machines
 - Security in Virtual machines
- Process Virtual Machines
 - Dalvik
- A Closer Look at Android and their Security
 - Platform Security Architecture

5 Conclusion

A word of caution...

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Disclaimer

It is not our intent to show you how to break into computer systems!

A word of caution...

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But!

“While you do not know life, how can you know about death?”

—Confucius

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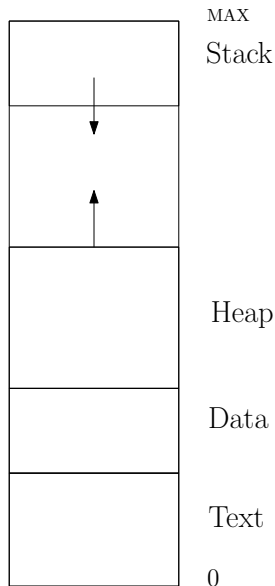
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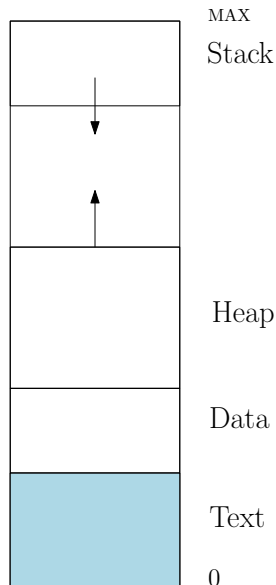
Memory Layout revisited

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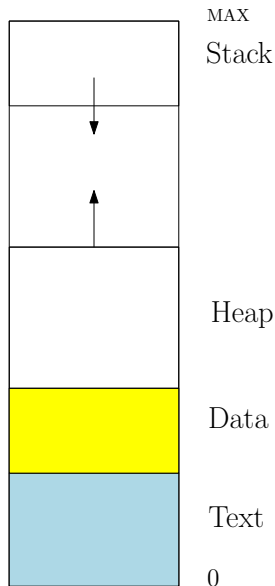
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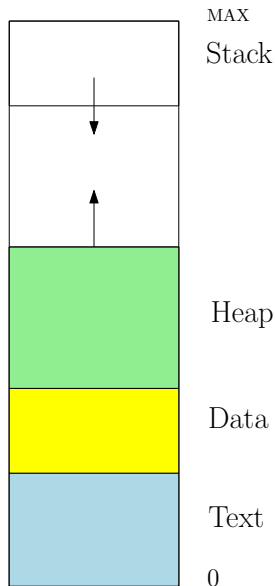
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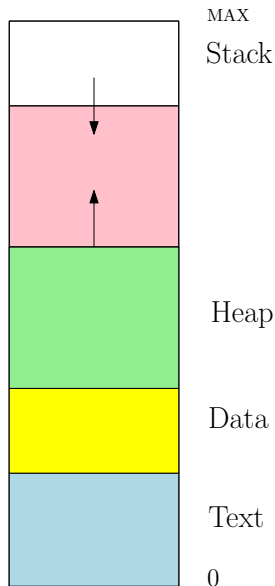
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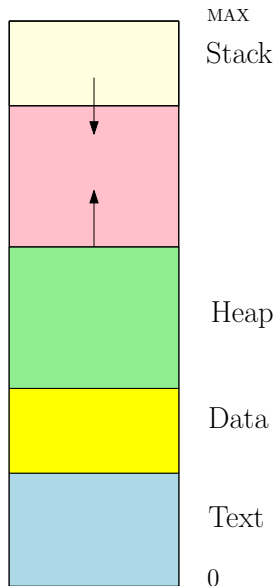
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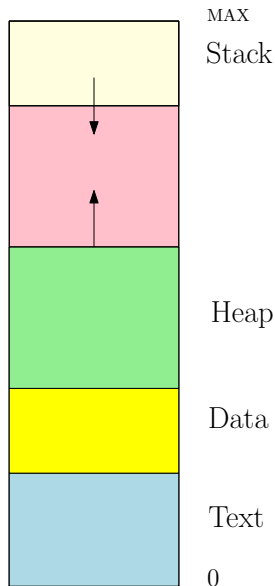
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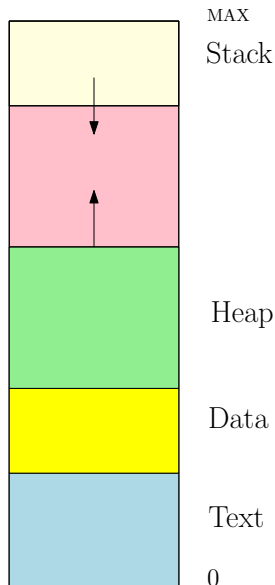
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- Most of the memory is write- and executable

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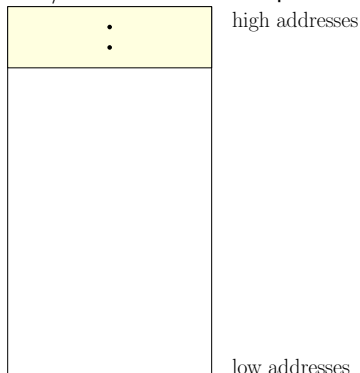
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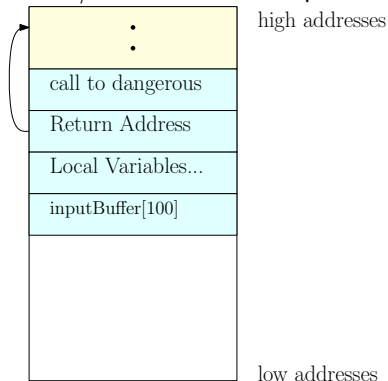
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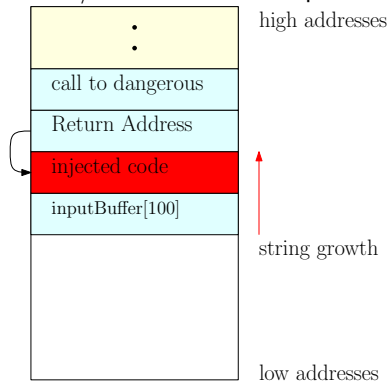
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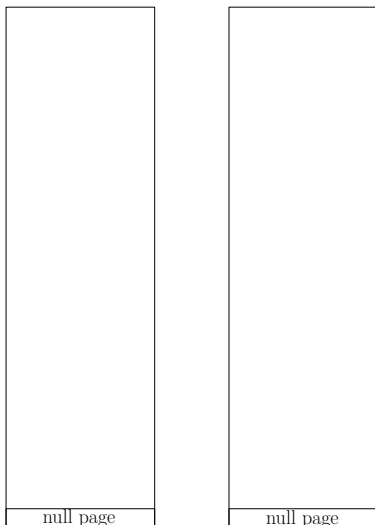
- W^X
- Address space layout randomization (ASLR)

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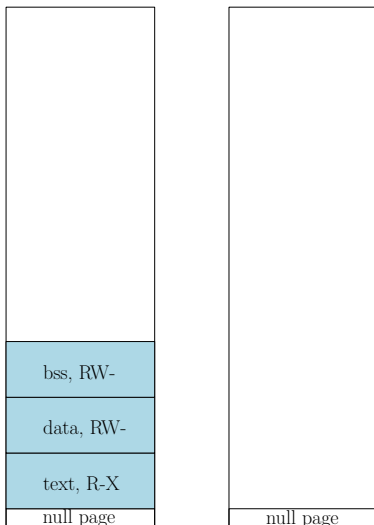
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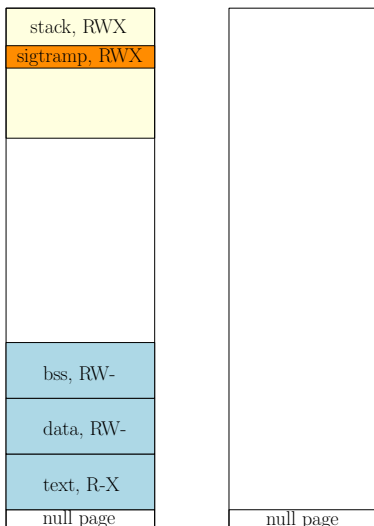
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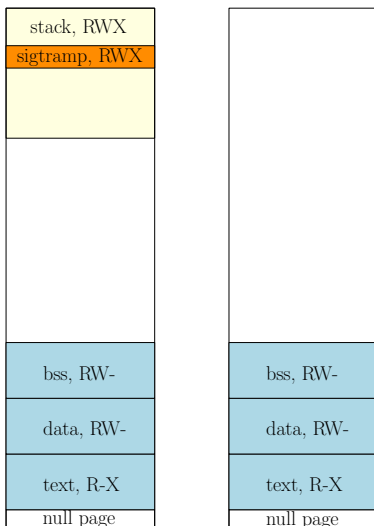
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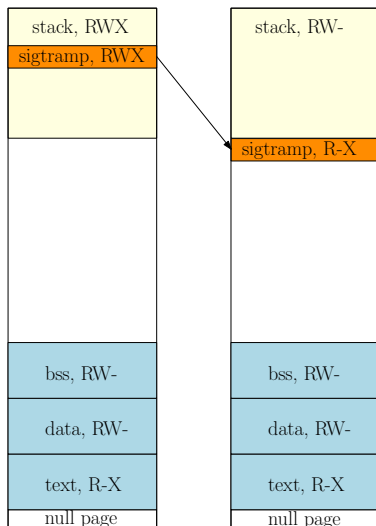
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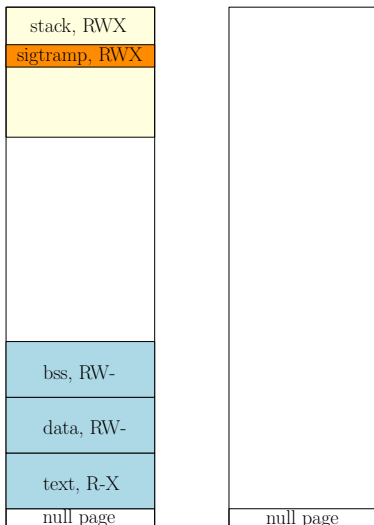
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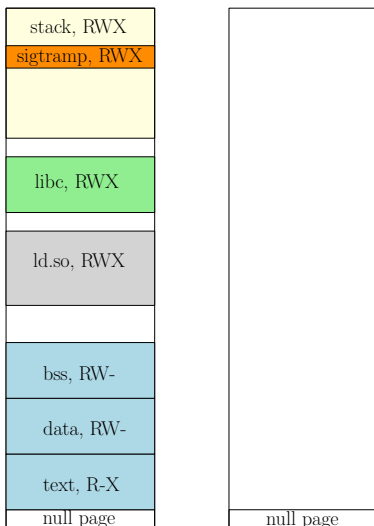


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- The stack has a signal trampoline, called `sigtramp`, which has to be executable
- Separate `sigtramp` from the stack, give it its own page

W^X with dynamic libraries

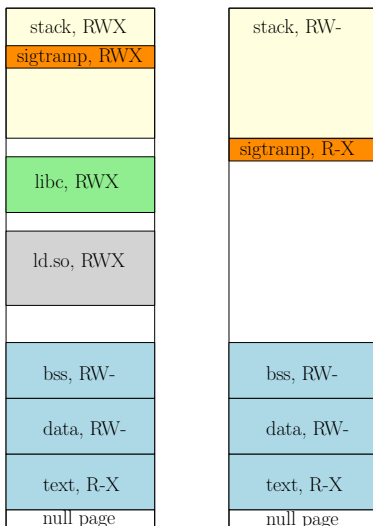


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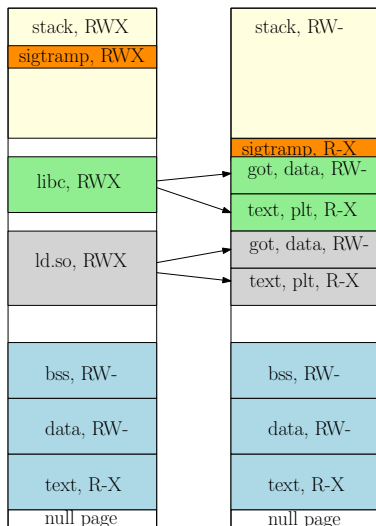
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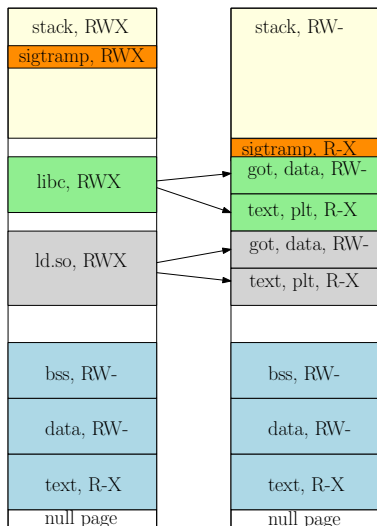
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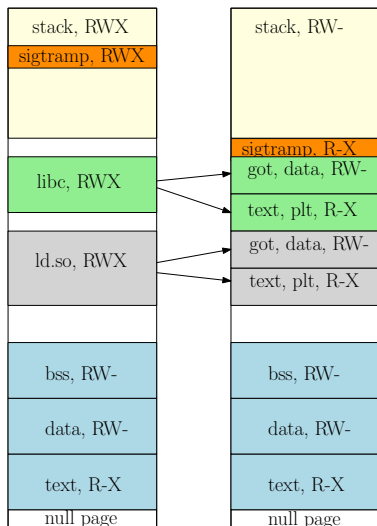
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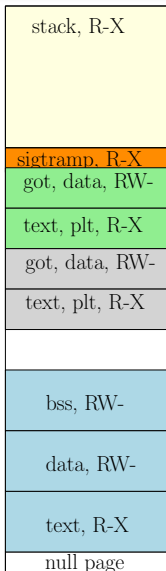
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- GOT is the shared lib global offset table
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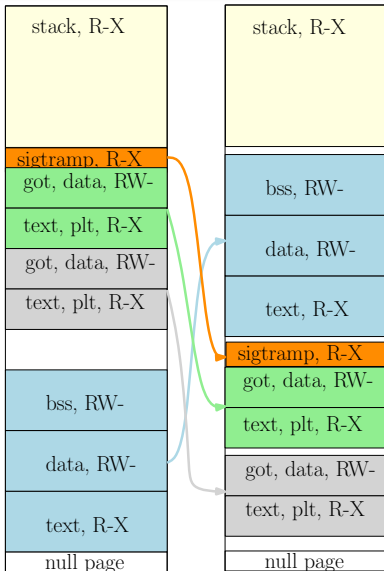


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- Since the PLT needs to be written and executed, an additional conversion is necessary.

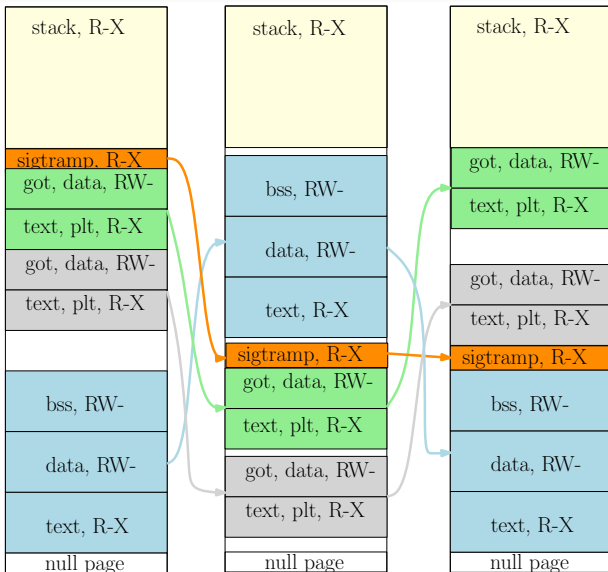
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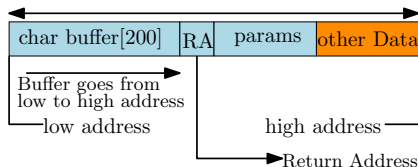
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What is a Stack Smashing Attack ?

Listing 1 : Vulnerable Function

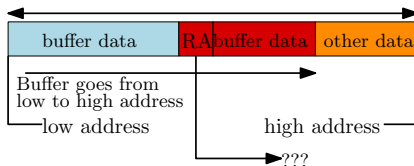
```
void vulnerableFunction(char *string){  
    char buffer[200];  
    //BAD!  
    //No size check!  
    strcpy(buffer, string);  
}
```

What is a Stack Smashing Attack ?



- The stack contains the buffer, the return address and the parameters of the function.

What is a Stack Smashing Attack ?



- With injected code, data gets overwritten.

Stack Overflow Attack

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 - Most CPUs have a NOP instruction (**no operation**): the instruction does nothing but increasing the Instruction Pointer by one.

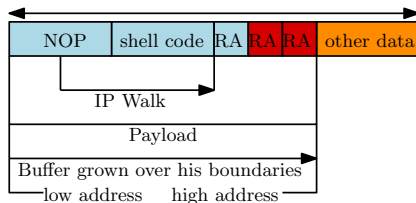
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 - We insert shellcode that, most of the time, opens a (root) shell.

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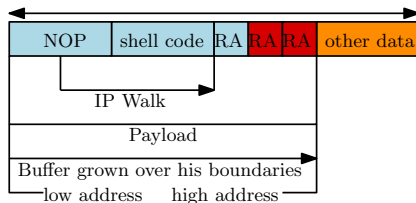
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- The Payload consist of three parts:
 - Most CPUs have a NOP instruction (**no operation**): the instruction does nothing but increasing the Instruction Pointer by one.
 - We insert shellcode that, most of the time, opens a (root) shell.
 - Finally we set the RA (Return Address) back to a NOP instruction (guess the jump distance).

Stack Overflow Attack



- The stack contains the NOP instructions, our payload and the altered return address.

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- The stack contains the NOP instructions, our payload and the altered return address.
- We insert a bunch of NOP instructions to increase the chance of finding the right position.

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- As we've already seen, the success of such attacks is more unlikely with ASLR.
- Now I will show you how to prevent such attacks with GCC and the **-fstack-protector** flag.

Prevent the attack with GCC

- Normally our subroutine would look like this:

Prevent the attack with GCC

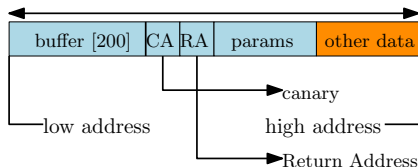
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 - Initialization: The preparation of space on the stack for local variables.
 - Subroutine body: The subroutine's implemented algorithm.
 - Clean-up: Removing local variables from the stack.
 - Return: Jump back to the original address before the branch.

Prevent the attack with GCC

- Subroutine code with SSP:
 - **SSP's prolog**
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 - **SSP's epilog**
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- The canary got saved before the Return Address.

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- The canary is a randomly generated number.
- GCC adds code at compile time, the code generates a random canary which will be checked after strcpy.
- It's almost impossible to guess the actual canary, so there is no way to overwrite the canary in the payload with the right value.

Prevent the attack with GCC

Listing 4 : -fno-stack-protector

```
vulnerableFunction :  
.LFB2:  
; Reserve Space on the stack  
  
leaq -4352(%rsp), %rsp  
orq $0, (%rsp)  
leaq 4128(%rsp), %rsp  
  
; Arguments from Register onto Stack  
movq %rdi, -216(%rbp) ; 1st arg from rdi to stack  
; Params for strcpy  
movq -216(%rbp), %rdx ; 1st arg to rdx  
leaq -208(%rbp), %rax ; 2nd arg to rax  
; Call strcpy  
movq %rdx, %rsi ; src address from rdx to rsi  
movq %rax, %rdi ; dest address from rax to rdi  
call strcpy@PLT ; call strcpy() @PLT
```

Listing 5 : -fstack-protector

```
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                                           ; Args from register onto stack
movq  %rdi, -216(%rbp)      ; 1st arg from rdi to stack
                                           ; SSP prolog, put canary to
                                           ; stack
movq  %fs:40, %rax          ; canary from %fs:40 to ras
movq  %rax, -8(%rbp)        ; canary from rax to stack
xorl  %eax, %eax           ; set rax to zero
                                           ; Params for strcpy
movq  -216(%rbp), %rdx      ; 1st argument to rdx
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movq  %rdx, %rsi            ; src address from rdx to rsi
movq  %rax, %rdi            ; dest address from rax to rdi
call  strcpy@PLT           ; call strcpy()
                                           ; SSP epilg
movq  -8(%rbp), %rax        ; canery from stack to rax
xorq  %fs:40, %rax          ; original canary XOR rax
je    .L2                   ; no overflow > xor == 0, jump
call  __stack_chk_fail@PLT ; overflow > xor != 0, kill
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- An example of Process Virtual Machines is Java virtual machine (JVM), Microsoft Common Language Runtime (CLR) and Dalvik

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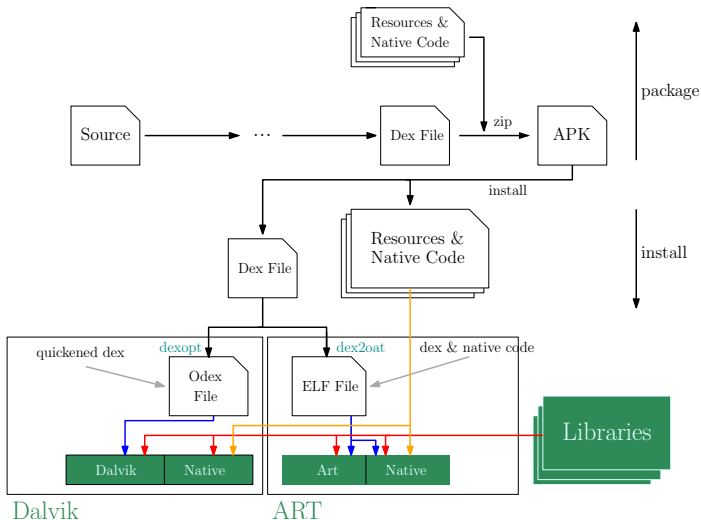
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- ART uses the same input bytecode as Dalvik.

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 - Bluetooth functions, Telephony functions, SMS/MMS
 - Network/data connections
- Applications have to use APIs, they cannot access directly

Application security

- All applications run in an Application Sandbox. They can only access a limited range of system resources.
- Application-defined and user-granted permissions
- Android Permission Model: Accessing Protected APIs
 - Camera functions
 - Location data (GPS)
 - Bluetooth functions, Telephony functions, SMS/MMS
 - Network/data connections
- Applications have to use APIs, they cannot access directly
- Application signing

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- Android system prompts the user for consent at the time the application is installed
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- in AndroidManifest.xml, add one or more uses-permissions tags

How to implement Security

Listing 6 : AndroidManifest.xml

```
<permissions>
<permission name="android.permission.CAMERA" >
<group gid="camera" />
</permission>
<permission name="android.permission.BLUETOOTH" >
<group gid="net bt" />
</permission>
</permissions>
```

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- People have found ways to get around all those security features we presented, especially in isolation
- Nevertheless, it's much harder to break into a computer system with all those fancy security features
- It's difficult to find a good path between all those conflicting goals: **comfort**, **security**, **performance**, **clean** and **simple implementation**...